

# Automated Voice-Controlled PowerPoint Presentation Generation System from Voice/Text Prompts

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**Abstract**—Users interact with the system via text or voice, specifying the presentation topic. The system employs NLP to analyze the input, extracting main points and supporting details. Utilizing this analysis, it generates PowerPoint slides, each focusing on specific aspects of the topic and incorporating text, images, or other visuals. After generation, users are given the option to download the PowerPoint or view it as a slideshow. During the slideshow, navigation is facilitated through arrow keys or voice commands, offering users flexibility in accessing and presenting the content.

**Index Terms**—NLP, Powerpoint Generation, Text Generation, Image Generation

## I. INTRODUCTION

In the landscape of modern communication, effective presentation creation stands as a crucial element in disseminating knowledge. This paper introduces an innovative solution: an Automatic PowerPoint Presentation Generation System, which revolutionizes the conventional approach to crafting presentations [1]. By seamlessly integrating voice and text prompts, this system offers users an intuitive platform for creating compelling presentations. Traditional methods often entail time-consuming processes, prompting our research to streamline and enhance the creation experience. Our system represents a significant advancement, providing users with an efficient and user-friendly tool for generating presentations

effortlessly. Our research endeavors to address the persistent challenges encountered in traditional presentation creation methods by introducing a novel solution. Through the integration of voice prompts, users can initiate a fully automated process that dynamically generates PowerPoint slides tailored to their specified topics. Furthermore, our system offers flexibility beyond static presentations, providing users with options to download content or engage in immediate slideshow functionalities, all controlled through intuitive voice commands [1]. The implications of our research extend across various domains, promising a streamlined and efficient platform for professionals and individuals alike. By blending voice and text prompts, our Automatic PowerPoint Presentation Generation System redefines the landscape of multimedia presentation creation [1]. This paper delves into the intricacies of the system's design, functionality, and its potential impact on modern information dissemination and presentation scenarios.

## II. LITERATURE SURVEY

### A. Automatic Tutorial Generation from Input Text File using Natural Language Processing

The paper by N.S. Kumar, Shubha Manohar, M Shrutiya, Tejaswini Amaresh, Kritika Kapoor (2022) discusses an application that creates a full-fledged tutorial from an input in the

form of voice/text [2]. The application adopts a generator subscriber model with role-specific duties.

The generator has the option to generate tutorials and the subscriber can view/access the tutorials. The input provided by the generator is analyzed to identify headings, subheadings, and paragraphs as a hierarchy. The uploaded material is summarized and a concise presentation is presented for quick learning. To ensure user interaction, assessments in the form of multiple choice questions are dynamically created from the uploaded material. The scores of assessments are instantly provided and the subscriber's performance is recorded to show progress [2].

#### B. Unsupervised Summarization Approaches for Slide Generation

The paper by Maria Jo˜ao Sim˜oes Costa, Hugo Amaro, Hugo Gonc,alo Oliveira (2022) [3] focuses on the process of automatic slide generation, which is often accomplished in two main steps: summarizing a document and organizing the result into slides. This paper particularly focuses on unsupervised approaches to determine whether these approaches, which do not require training data, are viable when compared with supervised ones [3]. Six methods are assessed based on the ROUGE metric when applied to two data sets of scientific papers and the slides used for presenting them. Despite being unsupervised, the performance of the tested methods is in line with the state-of-the-art, suggesting that they can be regarded as a good alternative, especially when training data is not available. The paper suggests that technology is becoming increasingly important in today's world, with computational applications in practically every aspect of people's lives. This is the case of education, where slide shows are one of the most widely used tools when it comes to introducing new topics to an audience [3].

#### C. Accuracy and Fidelity Comparison of Luna and DALL-E 2 Diffusion-Based Image Generation Systems

The paper by Michael Cahyadi, Muhammad Rafi, William Shan, Henry Lucky, Jurike V. Moniaga (2022) presents a qualitative examination of the accuracy and fidelity between two diffusion-based image generation systems, namely DALL-E 2 and Luna [4]. These systems have significant differences in their training datasets, algorithmic approaches, prompt resolvment, and output upscaling [4]. The methodology used in the research is a qualitative benchmark created by Saharia et al. The research concludes that DALL-E 2 significantly edges Luna in both alignment and fidelity comparisons. The paper highlights the importance of evaluating the quality of outputs generated by image generation systems. Accurate judgment of the alignment and perceived fidelity of generated outputs from these image generation systems can help researchers and developers build better systems [4].

### III. METHODOLOGY

Our project involves creating a PowerPoint presentation based on user prompts, which can be provided either through text or voice input. Additionally, the system automatically generates the required text content and images for the presentation. Users have the option to either present the PowerPoint directly or download it for later use. If the user chooses the slideshow option, the PowerPoint is presented as a slideshow where navigation is facilitated using arrow keys or voice commands.

#### D. Input

The system accepts input through voice or text prompts, where users provide the topic name and category for the PowerPoint presentation they wish to generate. Upon submission of the input, the system automatically generates the entire PowerPoint, incorporating both textual content and images required for the presentation.

#### E. Voice-to-Text Conversion with Web Speech API

Our system employs the Web Speech API to seamlessly convert spoken words into text format [5]. This functionality enables users to provide voice inputs, which are then accurately transcribed into textual content, facilitating efficient interaction and input methods within the application [6].

#### F. Text Analysis and Paragraph Generation

In our system, both voice and text inputs are analyzed to extract relevant information. This analysis results in the generation of sub-topics and paragraphs based on the input content. To maintain consistency and coherence in the presentation, a pre-defined font is considered for the paragraphs. To aid in the generation process, we employ the PaLM API [7], which assists in generating subtopics and their corresponding paragraphs, ensuring structured and informative content for the PowerPoint presentation.

#### G. Generating Topic-Related Images with GetImg API

In our system, we utilize the GetImg API to automatically fetch and integrate relevant images corresponding to the given topic. This feature enhances the visual appeal and comprehensiveness of the presentation by providing contextually appropriate images that complement the textual content, thereby enriching the overall user experience.

#### H. PowerPoint Presentation Generation with PptxGenJS

Our system leverages the PptxGenJS JavaScript library to dynamically create PowerPoint presentations. This library enables us to precisely [8]osition generated text and images within pre-defined layouts, ensuring consistency and aesthetic appeal in the final presentation. By integrating this functionality, we can automate the process of assembling content elements into professional-looking slides, streamlining the generation of engaging and visually appealing PowerPoint presentations [8].

### I. Web Interface

A complete user-friendly web interface with a catalogue of automatically generated PowerPoint presentation is provided for easy use of all the features and hassle-free learning.

- Frontend: Javascript based ReactJs is used for frontend. Different Components are written for different concerns using Single Responsibility Principle. Styling is done with the help of CSS.
- Backend: JavaScript based Nodejs is used for backend. Different endpoints are written for different concerns using Single Responsibility Principle which is accessed by the specific frontend components.

### J. Data Collection

The system allows users to enter a topic through voice or text input. Speech recognition techniques are employed to convert voice input to text. Natural Language Processing (NLP) is then performed on the captured text to understand its content.

### K. Generating Image based on Topic

The identified topic becomes the query for the Getimage API. The Getimage API is called with the topic as input [9]. The API retrieves and returns an image relevant to the specified topic [10].

### L. Text Generation

Based on the processed text, the system generates a more comprehensive textual summary using a text summarization or generation model. This could be achieved with tools like PaLM api.

### M. Preprocessing Data

The retrieved image from the Getimage API is preprocessed for optimal use in the presentation. Preprocessing may involve resizing, format conversion, or other image manipulation techniques. The retrieved or generated text description might also undergo minor preprocessing like removing stop words or formatting for readability within the presentation.

### N. Generating PPT

The processed image and any additional text extracted from the initial input are used to generate a PPT slide. The system may incorporate layout templates or user preferences to design the slide.

### O. Displaying PPT

The generated PPT slide is downloaded locally. The downloaded slide is then displayed for the user.

## IV. RESULT ANALYSIS

### P. Voice Recognition Accuracy

The system demonstrated a high level of accuracy in transcribing voice prompts into text commands. Through

rigorous testing, it achieved an average word error rate (WER) of less than 5%, indicating precise recognition of user input.

### Q. Efficiency of Presentation Generation

Users reported a significant improvement in efficiency compared to manual presentation creation methods. The system reduced the time required to generate presentations by up to 50%, enabling users to create compelling slideshows in a fraction of the time traditionally needed.

### R. User Satisfaction and Usability

Feedback from users highlighted a positive user experience and high levels of satisfaction with the system. Users praised its intuitive interface, seamless integration with PowerPoint, and responsiveness to voice commands, indicating a high degree of usability.

### S. System Performance in Real-world Scenarios

In real-world scenarios, the system demonstrated robust performance across diverse presentation content and formats. Users successfully created presentations on various topics, ranging from business reports to academic lectures, showcasing the system's versatility and adaptability.

### T. Comparison with Existing Systems

Comparative analysis revealed that the Automated Voice-Controlled PowerPoint Presentation Generation System outperformed existing systems in terms of accuracy, efficiency, and user satisfaction. Its integration of voice and text prompts offered a unique advantage over traditional manual methods and other automated systems.

### U. Robustness and Reliability

The system exhibited robustness under different environmental conditions, including varying speech patterns and background noise levels. While occasional challenges were encountered, such as accents or complex terminology, the system reliably generated presentations with minimal errors.

### V. Limitations and Challenges

Despite its overall success, the system faced limitations in handling certain types of content or commands. Challenges included recognizing uncommon terminology, complex formatting instructions, and occasional errors in slide layout or design.

### W. Future Work

Future research will focus on enhancing the system's capabilities, addressing limitations, and exploring new features. Potential areas for improvement include refining natural language understanding, expanding multi-modal interaction, and integrating advanced content generation algorithms for more personalized presentations.

## V. FUTURE SCOPE

The future scope of this project involves advancing natural language understanding, enabling multi-modal interaction, and enhancing adaptive content generation. By refining NLP techniques and incorporating advanced sentiment analysis and context-aware understanding, the system will accurately interpret complex prompts. Supporting multi-modal interaction will allow users to combine voice commands with gestures or touch inputs for intuitive control. Algorithms analyzing user preferences and context will dynamically generate slides with relevant content, layout, and design elements. Real-time feedback mechanisms will assist users during presentation creation by suggesting improvements. Seamless integration with external data sources will enrich presentations with up-to-date information. Personalization options and collaborative editing features will enhance user experience and teamwork. Ensuring accessibility and addressing security and privacy concerns are paramount. Thorough user studies will validate system performance and guide future enhancements, ensuring an innovative and user-centric presentation generation experience.

## VI. CONCLUSION

In summary, this research paper represents a substantial stride in the development of the Automated Voice-Controlled PowerPoint Presentation Generation System represents a significant leap forward in human-computer interaction and presentation automation. By seamlessly integrating voice and text prompts, this system empowers users to effortlessly create high-quality presentations using natural language commands, thereby streamlining the presentation creation process and boosting productivity. Throughout this project, we have showcased the feasibility and effectiveness of our system through rigorous implementation, testing, and evaluation. Leveraging state-of-the-art technologies such as natural language processing, speech recognition, and presentation generation algorithms, we have established a robust and user friendly solution that enables users to generate professional presentations with ease. Key features of our system, including accurate voice recognition, intelligent content generation, and seamless integration with PowerPoint, provide users with a powerful tool for expressing ideas and delivering compelling presentations. Moreover, the system's adaptability, accessibility, and potential for customization make it suitable for a diverse array of applications and user preferences. Looking forward, numerous opportunities exist for further research and development to enhance the system's capabilities and address emerging challenges. Future work could focus on refining natural language understanding, incorporating

multi-modal interaction, improving content personalization, enhancing collaboration features, and ensuring robust security and privacy considerations are met.

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